CLAIMS

What is claimed is:

An executable code check system comprising:

 an input component that receives an object file having an embedded specification;

a checker that employs the specification to facilitate static checking of the object file, the checker providing information if a fault condition is determined.

- 2. The system of claim 1, the checker further removing the embedded specification from the object file.
- 3. The system of claim 1, the specification comprising information associated with a method that performs at least one of allocation and release of a resource.
- 4. The system of claim 1, the specification comprising information associated with an order in which methods of an object can be called.
- 5. The system of claim 4, wherein method order is constrained by specifying a finite state machine in which the states have symbolic names and transitions between states are labeled with method names.
- 6. The system of claim 1, the specification comprising a state-machine protocol wherein a method specifies a pre-state and a post-state.
- 7. The system of claim 1, the specification comprising information associated with a transition of a finite state machine.
- 8. The system of claim 1, the specification comprising at least one of a rule using an interface, system resource management, order of method calls and formatting of a string parameter.

- 9. The system of claim 1, the object file being based, at least in part, upon a language that compile to Common Language Runtime.
- 10. The system of claim 1, the object file being based, at least in part, upon at least one of C#, Visual Basic.net and Managed C++.
- 11. The system of claim 1, the specification comprising information associated with a state-machine protocol.
- 12. The system of claim 1, the specification comprising an attribute associated with at least one of a field and a parameter providing information associated with whether or not the at least one of a field and a parameter can be aliased.
- 13. The system of claim 1, wherein the specification facilitates modeling of a heap modeling.
- 14. The system of claim 13, the checker employing an algorithm that performs a data flow analysis over the heap model comprising a typing environment and a set of capabilities.
- 15. An executable code check system comprising:

 an input component that receives an object file;

 a checker that employs a specification associated with the object file to facilitate static checking of the object file, the checker providing information if a fault condition is determined, the specification stored in a specification repository.
 - 16. The system of claim 15, further comprising the specification repository.

MS304414.1

17. A method of facilitating static checking of executable code comprising: receiving executable code with an embedded specification; statically applying the specification to the executable code; determining whether a fault condition exists based, at least in part, upon the statically applied specification; and,

providing information associated with the fault condition, if a fault condition is determined to exist.

- 18. The method of claim 17, further comprising removing the embedded specification from the executable code.
- 19. A computer readable medium having stored thereon computer executable instructions for carrying out the method of claim 17.
- 20. A method of facilitating static checking of executable code comprising: receiving executable code; retrieving a specification associated with the executable code; statically applying the specification to the executable code; determining whether a fault condition exists based, at least in part, upon the statically applied specification; and,

providing information associated with the fault condition, if a fault condition is determined to exist.

- 21. A computer readable medium having stored thereon computer executable instructions for carrying out the method of claim 20.
- 22. A data packet transmitted between two or more computer components that facilitates static checking of executable code, the data packet comprising:

executable code having an embedded specification, the embedded specification providing information to be employed to statically check the executable code.

23. A data packet transmitted between two or more computer components that facilitates static checking of executable code, the data packet comprising:

a specification that provides information to be employed to statically check the executable code.

24. A computer readable medium storing computer executable components of an executable code check system comprising:

an input component that receives an object file having an embedded specification; and,

a checker component that employs the specification to facilitate static checking of the object file, the checker providing information if a fault condition is determined.

25. An executable code check system comprising: means for receiving an object file having an embedded specification; and, means for statically checking the object file based, at least in part, upon the embedded specification and determining if a fault condition exists; and,

means for providing information if a fault condition is determined to exist.